#### INGREDIENTS FOR WORLD-CLASS SOFTWARE DEVELOPMENT Experiences from Spotify Microsoft RIDE ERICSSON

MasterChef

HELL'S KITCHEN Are you curious about your craft and want to get better as an engineer / developer / leader building products and solutions using software?

> Then please join **Erik Schön** coder | software researcher | system engineer | R&D leader on a journey from **Hell's Kitchen** to **MasterChefs** ...





WHY: Inspiration and new perspectives on principles and practices of modern, world-class software development.

#### WHAT: Ingredients for World-Class Software Development - Experiences from Spotify, Riot Games, Microsoft & Ericsson

What are the key capabilities needed for state-of-the-art software development? This talk distills the essence of what the software community has learnt over the past 50 years including lessons from movements like Agile, Lean software development, DevOps and Lean Startup as practiced by companies in different industries like Microsoft (cloud, development tools and office applications), Ericsson (telecom), Spotify (online music) and Riot Games (online gaming). Intended audience: practitioners curious about their craft wanting to learn and get better at their daily work, e.g. engineers/developers, product owners/product managers, ways of working experts and leaders.

HOW: 40 min presentation in English including interactions and Q&A.

WHEN: November 2, 14-18 CET.

WHERE: Lean Product And Process Development Exchange (LPPDE) Virtual Summit November 2023 - online.

**WHO: Erik Schön**, coder, software researcher and system engineer turned leader executive and strategizer, Erik Schön has led organizations of up to 400 people in complex product development. He was a member of <u>Steve Denning's Learning Consortium (Microsoft, Spotify, Riot Games, Ericsson, ...)</u> and one of the leaders of a large Lean/Agile transformation journey involving 2000 people in 10 sites in 3 countries over 7 years. Erik currently heads <u>Erlang Solutions</u> Nordic, evolving the open source <u>Erlang/Elixir/OTP/BEAM</u> ecosystem for scalable, secure and reliable software. His latest books are <u>The Art of Strategy – Steps Towards Business Agility</u> and <u>The Art of Leadership - Purpose and Integrity for Sustainable Success</u> – both published by <u>Yokoso Press</u>.



### Erlang Solutions **INGREDIENTS FOR WORLD-CLASS** SOFTWARE DEVELOPMENT

Experiences from



Lean Product and Process Development Exchange

November 2, 2023



Suomen Lean-yhdistys Lean Association of Finland

Erik Schön Managing Director Nordic, Erlang Solutions

HELL'S KITCHEN

MasterChef

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### Why developers like cooking ...

Follow

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Randall Koutnik @rkoutnik

Why programmers like cooking: You peel the carrot, you chop the carrot, you put the carrot in the stew. You don't suddenly find out that your peeler is several versions behind and they dropped support for carrots in 4.3

9:22 PM - 16 Jan 2019

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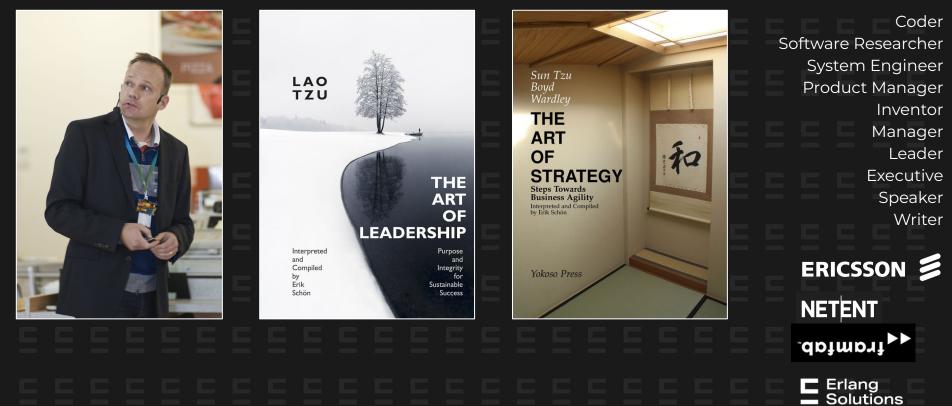


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What do you need to make a great dinner? **Great tools! Great ingredients! Great recipes! Great skills!** Erlang Solutions

## WE INTERRUPT THIS PROGRAM FOR A COMMERCIAL BREAK

## 



### **BUSINESS OUTCOMES**



The **ERLANG/ELIXIR** open-source ecosystem

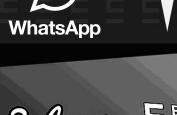
2x FASTER development of new services

**10x BETTER** services, down-time less than 5 minutes/year

**10x SAFER** services that are very hard to hack or crash

**10x MORE** users and transactions - within milliseconds

**10x LESS** costs and energy consumption







#### **L**RabbitMQ

References: <u>Cesarini</u> (2019), <u>CVE</u> (2021)

120+ people Founded 1999 London Stockholm Kraków Budapest Americas

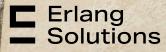
Consultants Services Products Training Support Conferences

Part of <u>TRIFORK</u> 1200+ people in EU & US Founded 1996 The Party

1500

20

2.0



What tools? What ingredients? What recipes? What skills? Erlang Solutions

It depends ... What tools? What ingredients? What recipes? What skills? Erlang Solutions

WHAT IS THE JOB TO BE DONE?







### WHAT ARE THE RIGHT

ingredients, skills, recipes, tools FOR THE JOB?









What did we forget? **Great tools! Great ingredients! Great recipes! Great skills! Preparations!** Time! **Creativity!** Erlang Solutions



Let's talk about ingredients, recipes, skills, tools, preparation and creativity in a software development context!

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What have we learned about

software development since Ivar Jacobson

invented blocks, modules, sub-systems,



- Insights from complex
- software development





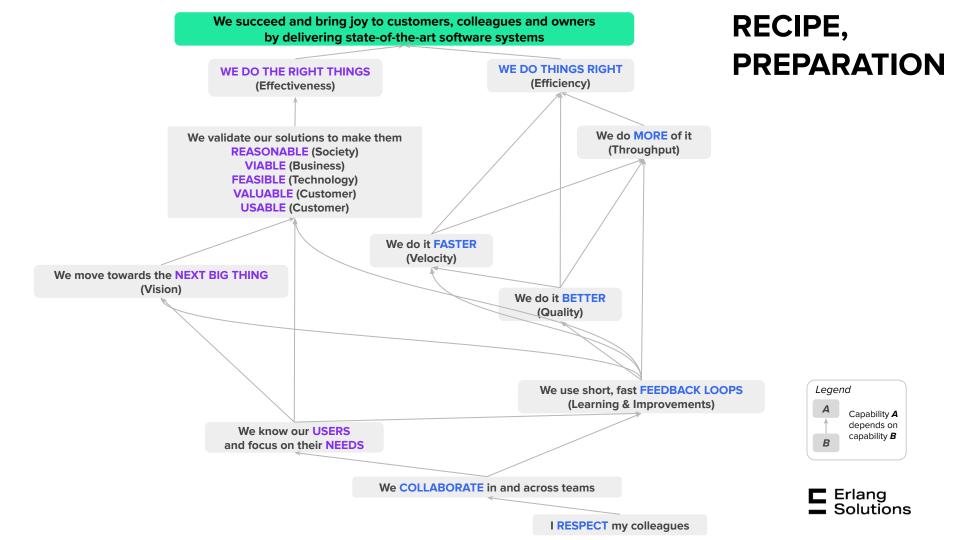


### Key question:

### How do you know that you are working on the most important thing right now?

Think about this for 1 minute, starting now!







## How about a few concrete examples right now?



We succeed and bring joy to customers, colleagues and owners by delivering state-of-the-art software systems

WE DO THE RIGHT THINGS (Effectiveness, Discovery)

Lean Startup Design Sprint Impact Mapping Prioritization Business Model-Canvas

We validate our solutions to make them REASONABLE (Society) sustainable, resilient VIABLE (Business) sustainable business model FEASIBLE (Technology) architecture, performance VALUABLE (Customer) secure, reliable, scalable USABLE (Customer) ease-of-use, ease-of-deploy, desire to use

Playing to Win Wardley Mapping Objectives & Key Results (OKRs) 4 Disciplines of Execution (4DX)

We move towards the NEXT BIG THING (Vision)

> We use short, fast FEEDBACK LOOPS (Learning & Improvements)

WE DO THINGS RIGHT

(Efficiency, Delivery)

Lean Startup Design Sprint Design Thinking Jobs to be done Impact Mapping

We know our USERS and focus on their NEEDS

We COLLABORATE in and across teams

I RESPECT my colleagues

INGREDIENTS, SKILLS, TOOLS

#### Focus We do MORE of it Work on few things in parallel (Throughput) Kanban boards for teams and organizations Visualise the work We do it FASTER "Elephant Carpaccio" slicing Find and remove wait times (Velocity) Find and remove bottlenecks Find and remove handovers Value Stream Mapping (VSM) Pair/ensemble/mob programming We do it BETTER Refactoring ("Scout Rule") (Quality) Code reviews **Test-Driven Development (TDD) Continuous Integration (CI)**

Continuous Integration (CI) *Tools:* SonarCube Coverity, XRef, Typer, Dialyzer, EUnit, QuickCheck, Common Test, ...

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Retrospectives Short, daily stand-ups Pair/ensemble/mob programming Code reviews Test-Driven Development (TDD) Continuous Integration (CI) Continuous Delivery (CD) DevOps

Cross-functional teams End-to-end teams Find, remove/handle dependencies Feature/System anatomies

#### Where do we start?



WHAT IS THE JOB TO BE DONE?







### Where do we start?

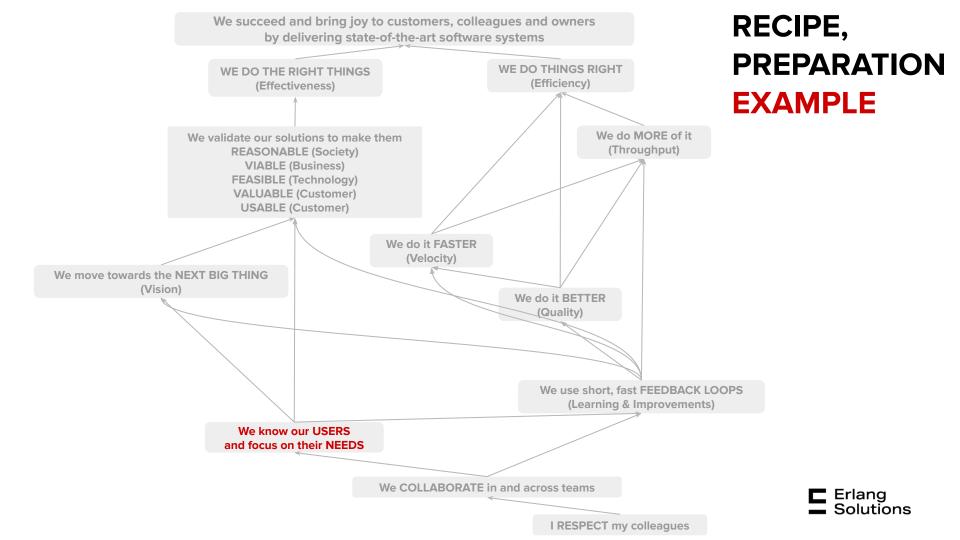
#### Ask your customers:

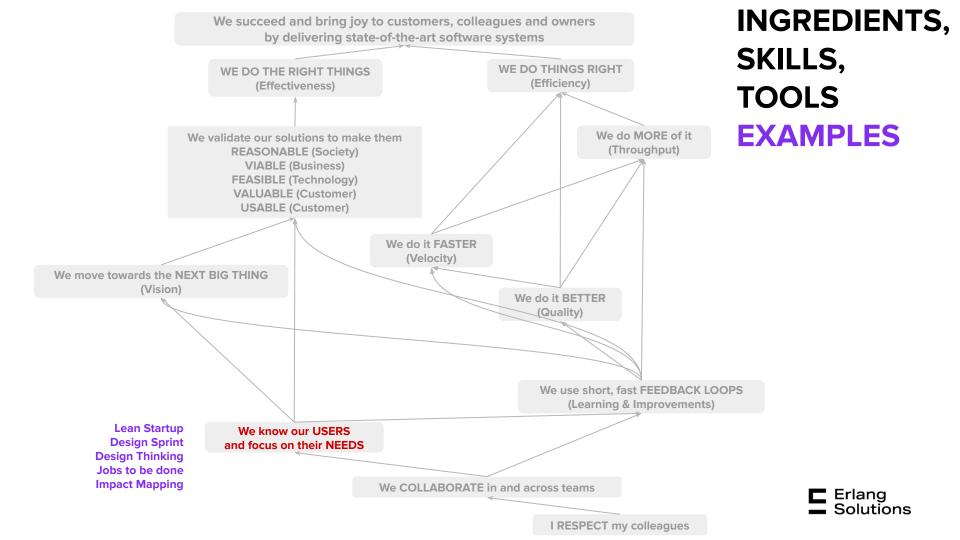
What's the one thing we do really well? What's the one thing we should improve?

#### In parallel, ask yourselves:

What's the one thing we do really well? What's the one thing we should improve?







# The characteristics of good cooking

Optimize limited ingredients creatively for a never-ending menu

Preserve and extend ingredients and combine them in different sequence, color, texture, flavor, fragrance, ...

Use a little bit of the more pricey ingredients to flavor a lot of the more common ones

Take advantage of the seasons

Prepare the food to provide maximum surface area and cook it as to sear in the nutrients while minimizing the use of fuel

Getting the most out of your ingredients means keeping the garbage can empty

Cook and eat to harmonize the ingredients to let the natural flavors speak for themselves



Lao Tzu, Chuang Tzu, China, 500BC



YOU are the Master Chefs!

Prepare the ingredients using suitable recipes, skills, tools creatively!







### And, remember ...



WHAT IS THE JOB TO BE DONE?









We succeed and bring joy to customers, colleagues and owners by delivering state-of-the-art software systems

| GXA  | by delivering state-of-the-art software systems   |  |  |                  |                          |  |  |  | Anatomy of Exce<br>The Principles o                 |               |                |
|--|---|--|--|------------------|--------------------------|--|--|--|---|---------------|----------------|
|  | WE DO THE RI<br>(Effectiveness  |  | WE DO THINGS RIGHT<br>(Efficiency, Delivery) |                  |                          |  |  | Inspired<br>Extreme Program<br>Scaling Lean & A<br>The Lean Minds  | nming Explai<br>Agile Develop                       | ned           |                |
| Lean Startup<br>Design Sprint  |   | ur solutions to make t<br>E (Society): sustainable |  |                  | We do MORE<br>(Throughpu | of it Focus Product Aik<br>Work on few things ir |  | Product Aikido<br>w things in pai  | allel   | <u>ations</u> |                |
| Impact Mapping<br>Prioritization<br>Business Model-<br>Canvas                      | VIABLE (Business): sustainable business model<br>FEASIBLE (Technology): architecture, performance<br>VALUABLE (Customer): secure, reliable, scalable<br>USABLE (Customer): ease-of-use, ease-of-deploy, desire to |  |  |                  |                          | We do it FAS<br>(Velocity                        | STER "   | <u>Visualise the work</u><br><u>"Elephant Carpaccio" slicing</u><br><u>Find and remove wait times</u><br>Find and remove bottlenecks |   | es            |                |
|  |   | · · · · · · · · · · · · · · · · · · ·              |  |                  |                          |  | E  | <del>ind and r</del>   | emove handov<br>am Mapping (V                       | ers           |                |
| <u>Playing to Win</u><br><u>Wardley Mapping</u><br>Objectives & Key Results (OKRs) |   | We move towards the NEXT BIG THING<br>(Vision)     |  |                  |                          | We do it BET<br>(Quality)                        |  |  | nble/mob progi<br>g ("Scout Rule'<br>ews            |               |                |
| 4 Disciplines of Ex  |   |  |  |                  |                          |  |  | <u>Test-Drive</u><br>Continuou   | n Development<br>s Integration (C<br>e/program anal | <u>21)</u>    |                |
|  |   |  |  |                  |                          | st FEEDBACK LOOPS                                |  | Pair/ensen   | <u>y stand-ups</u><br>nble/mob progi                | amming/sot    | ftware teaming |
|  | Lean Startup<br>Design Sprint<br>esign Thinking<br>obs to be done<br>apact Mapping  | We know our U<br>and focus on thei                 |  |                  |                          | I  | <u>Code reviews</u><br><u>Test-Driven Development (TDD)</u><br><u>Continuous Integration (CI)</u><br><u>Continuous Delivery (CD)</u> |  |   |               |                |
|  |   |  | We CO  | LLABORATE in a   | and across t             | ioame –  |  | <u>DevOps</u><br>ional tear  |   |               | na             |
|  |   |  | I RESPEC                                     | CT my colleagues |                          |  | Find, remov  | nd-to-end teams<br>ind, remove, handle dependencies Solutions<br>eature/System anatomies   |   |               |                |

References

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